Real-time Analysis

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Reference

Chapter 8: Real-time Analysis



A Hands-On Approach



Arshdeep Bahga • Vijay Madisetti

- Arshdeep Bahga and Vijay Madisetti, Big Data Science and Analytics: A Hands-On Approach, 2019.
 - Web site: <u>http://www.hands-on-books-series.com/</u>

Outline

- Stream Processing with Apache Storm
- In-Memory Processing with Apache Spark

Stream Processing with Apache Storm

- Framework for distributed and fault-tolerant real-time computation that can be used for real-time processing of streams of data.
- Ingests data from a variety of sources.
- Storm is a scalable, distributed framework and offers reliable processing of messages.
- Designed to run indefinitely and process streams of data in real-time.
- Its processing latencies are in the order of milliseconds.

Storm Concepts

- **Topology**: A computation job that is a graph of computation.
- **Tuples**: nodes consume and emit data in the form of tuples.
- Stream is an unbounded sequence of tuples.
- **Spout** is a source node that receives data from external sources.
- Bolt is a node that processes tuples.
- Workers are processes in spouts and bolts with multiple threads for parallel processing.







Stream Groupings: how streams are partitioned among the threads

3. Global Grouping

4. All Grouping





Stream Groupings: how streams are partitioned among the threads

5. Direct Grouping: the sender node decides which task in the destination bolt should receive the stream.



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- Stream Processing with Apache Storm
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In-Memory Processing with Apache Spark

- Spark streaming enables scalable, high throughput and fault-tolerant stream processing.
- The streaming data is ingested and analyzed in micro-batches.
- Spark streaming provides a high-level abstraction called DStream (discretized stream), which is a sequence of RDDs.
- Spark can ingest data from various types of data sources into DStreams.

Spark Streaming



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