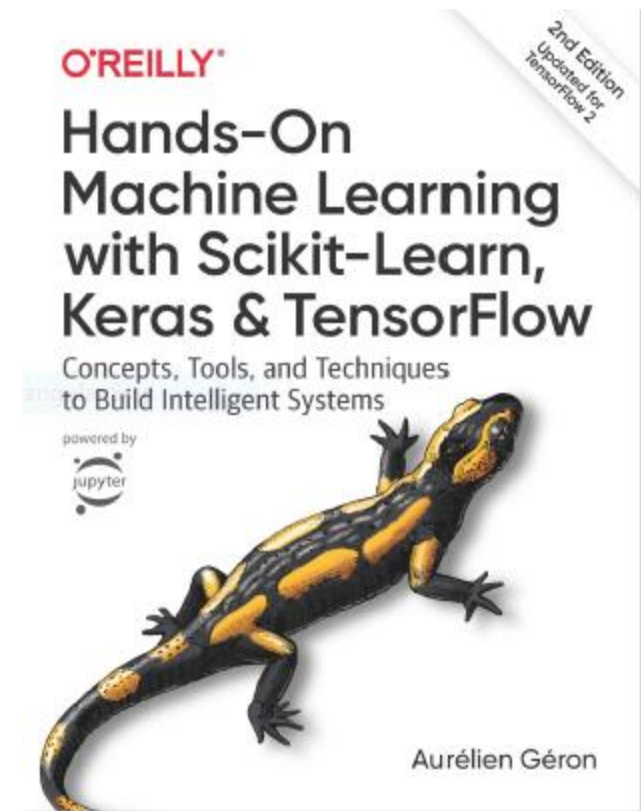


# **Machine Learning Introduction**

**Prof. Gheith Abandah**

# Reference

- Chapter 1: **The Machine Learning Landscape**



- Aurélien Géron, **Hands-On Machine Learning with Scikit-Learn, Keras and TensorFlow**, O'Reilly, 2nd Edition, 2019
  - Material: <https://github.com/ageron/handson-ml2>

# Outline

- The Machine Learning Tsunami
- What Is Machine Learning?
- Why Use Machine Learning?
- Types of Machine Learning Systems
- Main Challenges of Machine Learning
- Testing and Validating
- Summary
- Exercises

# The Machine Learning Tsunami

- YouTube Video: **From Artificial Intelligence to Superintelligence: Nick Bostrom on AI & The Future of Humanity** From Science Time

<https://youtu.be/Kktn6BPg1sl>

# The Machine Learning Tsunami

- In **2006**, **Geoffrey Hinton** *et al.* published a paper showing how to **train a deep neural network** capable of recognizing handwritten digits with state-of-the-art precision (>98%). They branded this technique **Deep Learning**.
- Training a deep neural net was widely considered impossible at the time, and most researchers had abandoned the idea since the 1990s.
- Fast-forward 10 years and **ML has conquered the industry**: it is now at the heart of much of the magic in today's high-tech products.

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# What Is Machine Learning?

- YouTube Video: **What is Machine Learning?** from Google Cloud Platform

<https://youtu.be/HcqpanDadyQ>

# What Is Machine Learning?

- The science (and art) of programming computers so they can **learn from data**.
- The field of study that gives computers the ability to **learn without being explicitly programmed**. Arthur Samuel, *1959*
- A computer program is said to learn from **experience E** with respect to some **task T** and some **performance** measure **P**, if its performance on T, as measured by P, **improves with experience E**. Tom Mitchell, *1997*
  - **E: Training set** made of **training instances (samples)**
  - **T: Test set**
  - **P:** Such as **accuracy**

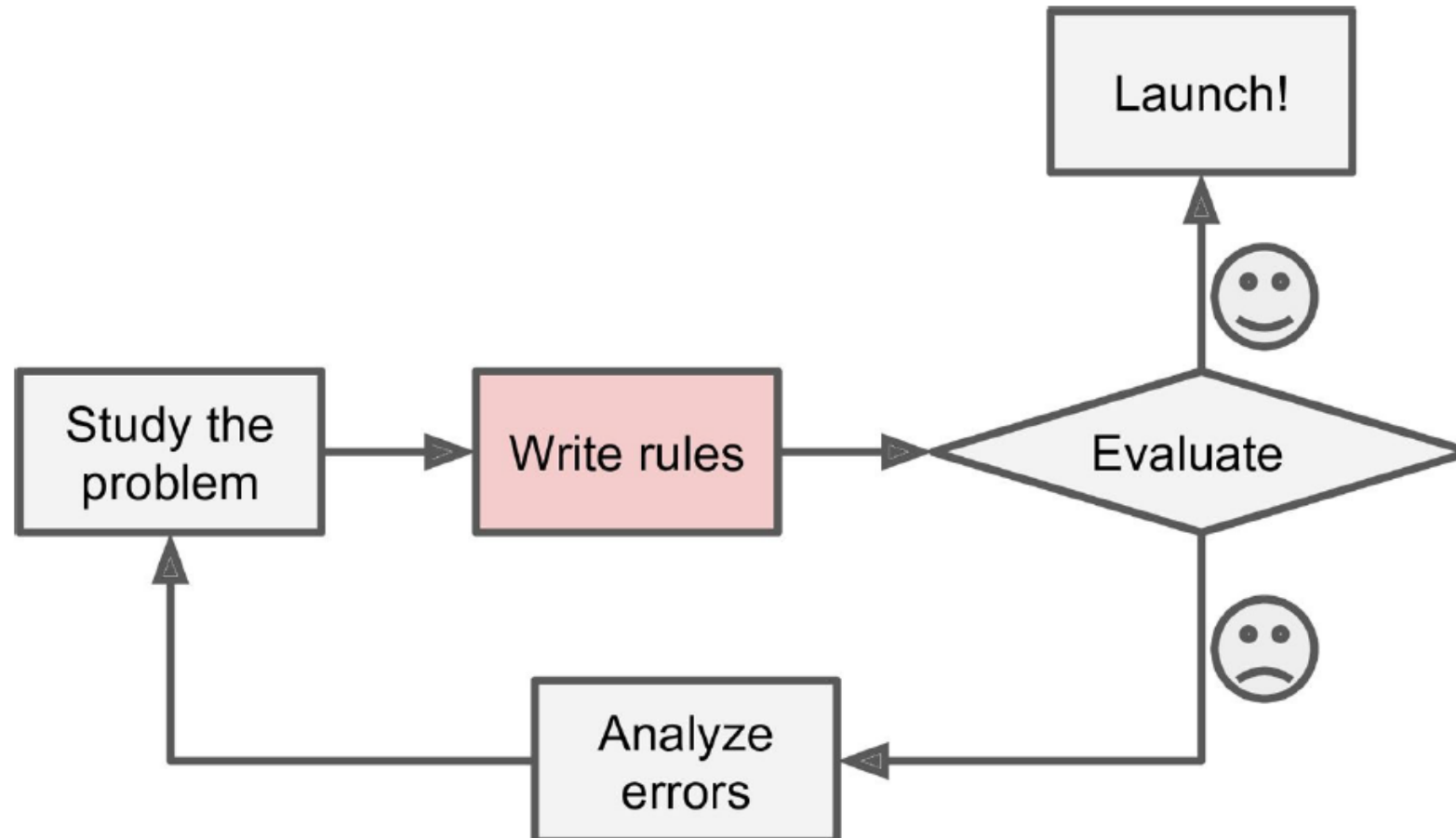


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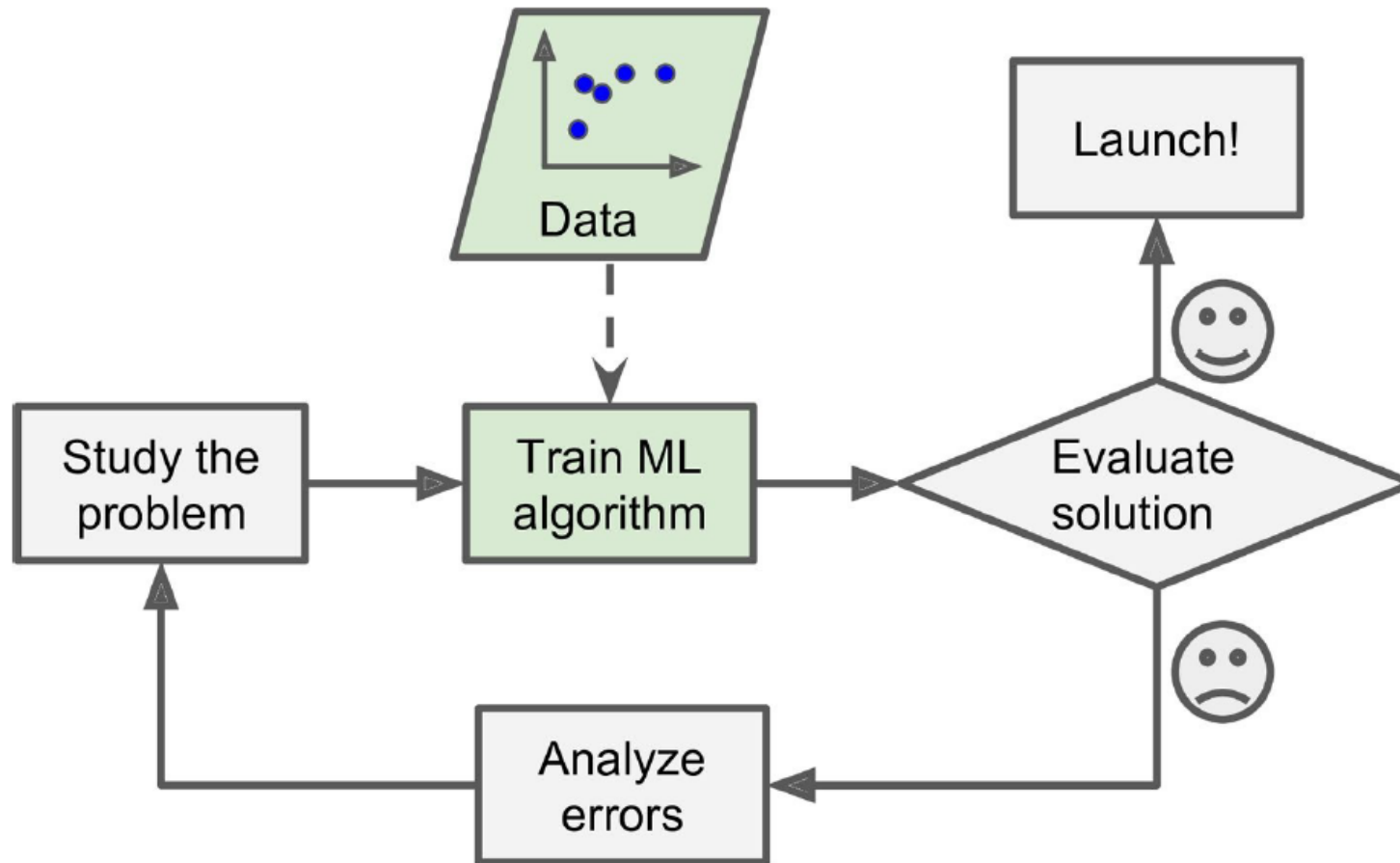
# Why Use Machine Learning?

Spam filter using traditional programming techniques



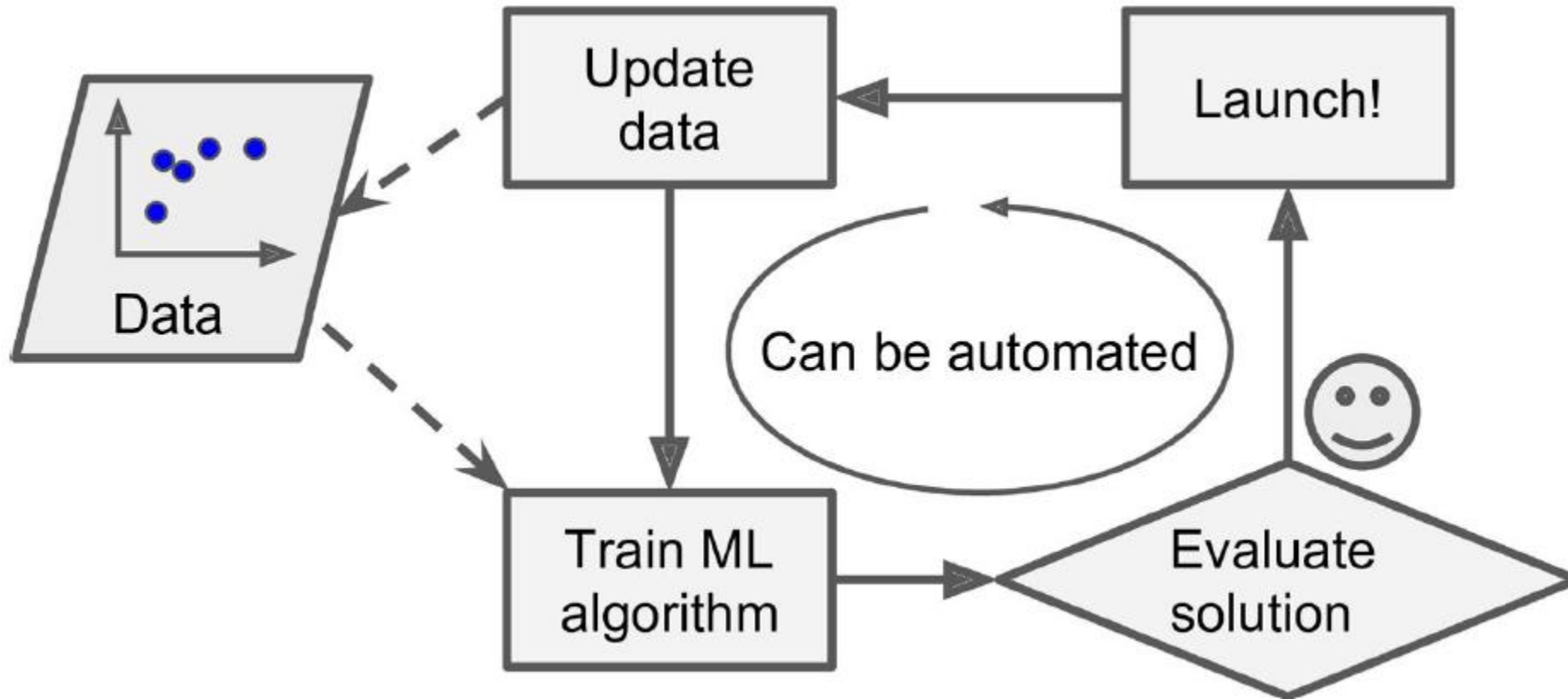
# Why Use Machine Learning?

Spam filter using machine learning techniques 1/2



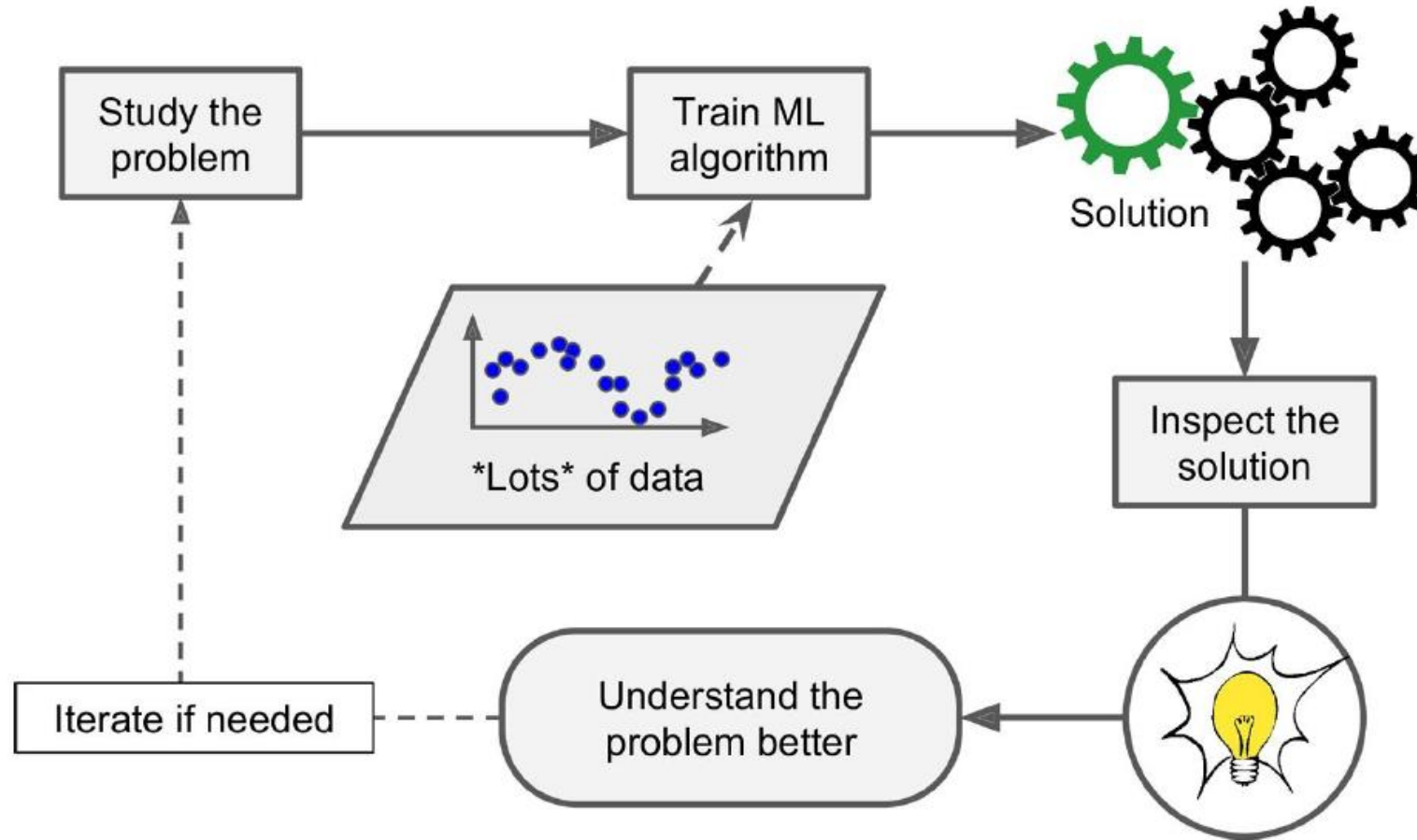
# Why Use Machine Learning?

Automatically adapting to change 2/2



# Why Use Machine Learning?

ML can help humans learn (Data mining)



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# Types of Machine Learning Systems

- **Involves human supervision?**

1. Supervised learning
2. Unsupervised learning
3. Semi-supervised learning
4. Reinforcement learning

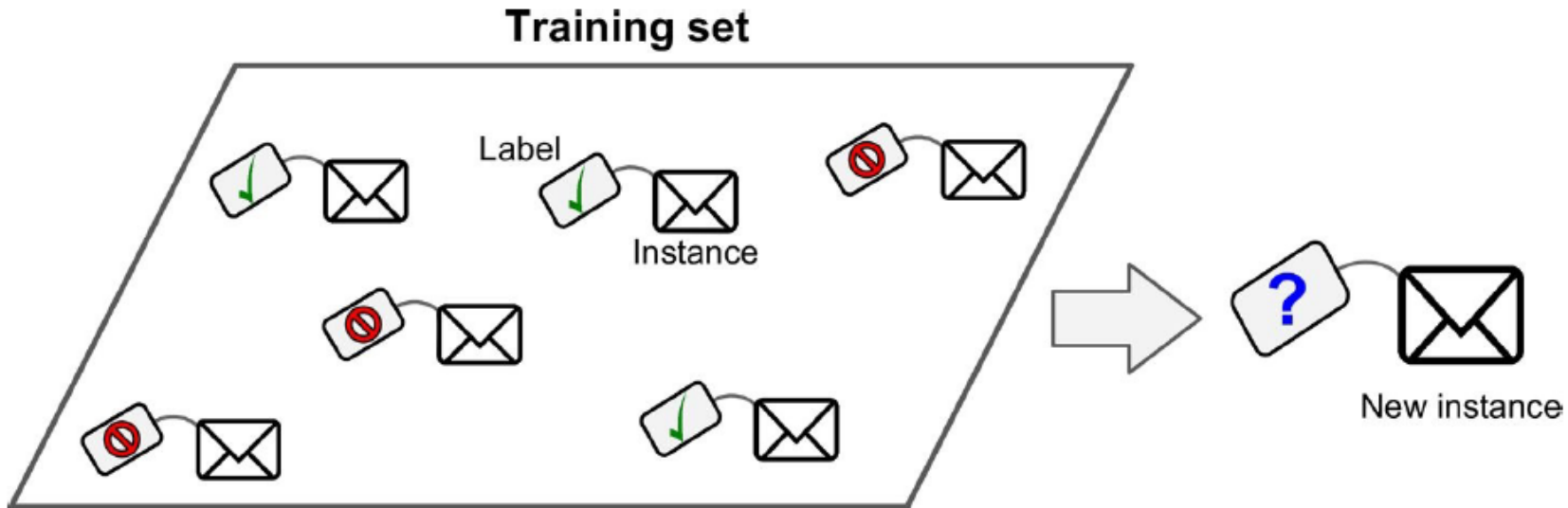
- **Learns incrementally?**

1. Batch learning
2. Online learning

- **Generalization approach**

1. Instance-based learning
2. Model-based learning

# 1. Supervised Learning

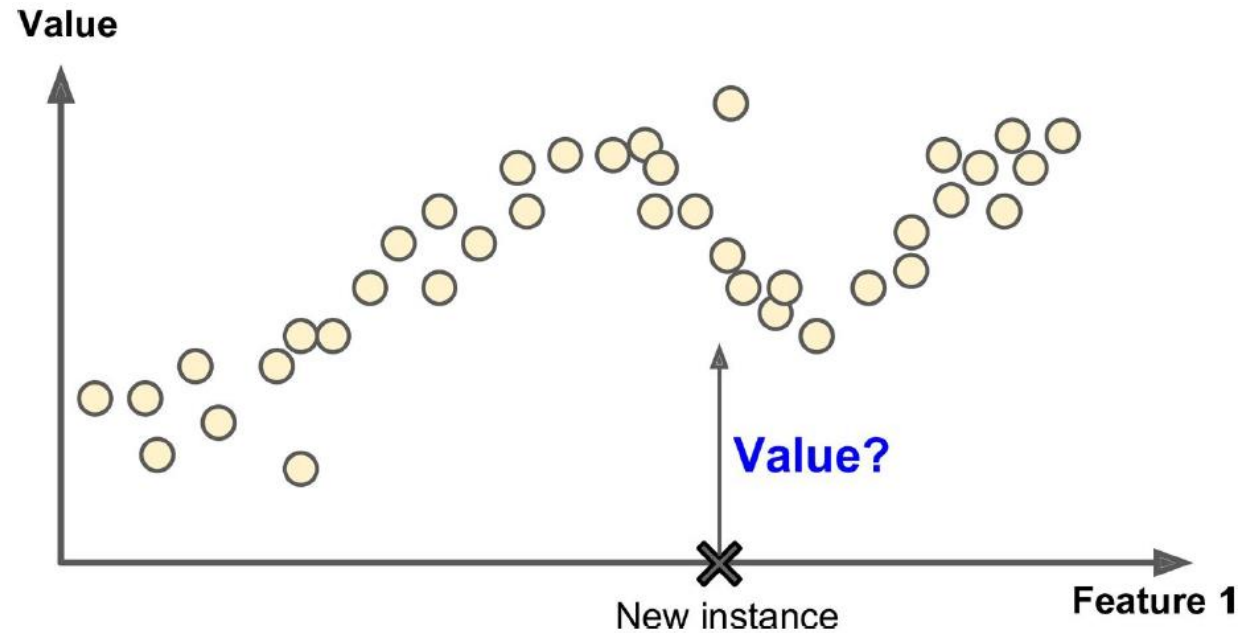


The training data you feed to the algorithm includes the desired solutions, called **labels**

**Classification:** finds the class, e.g., email type (spam or ham)



# 1. Supervised Learning

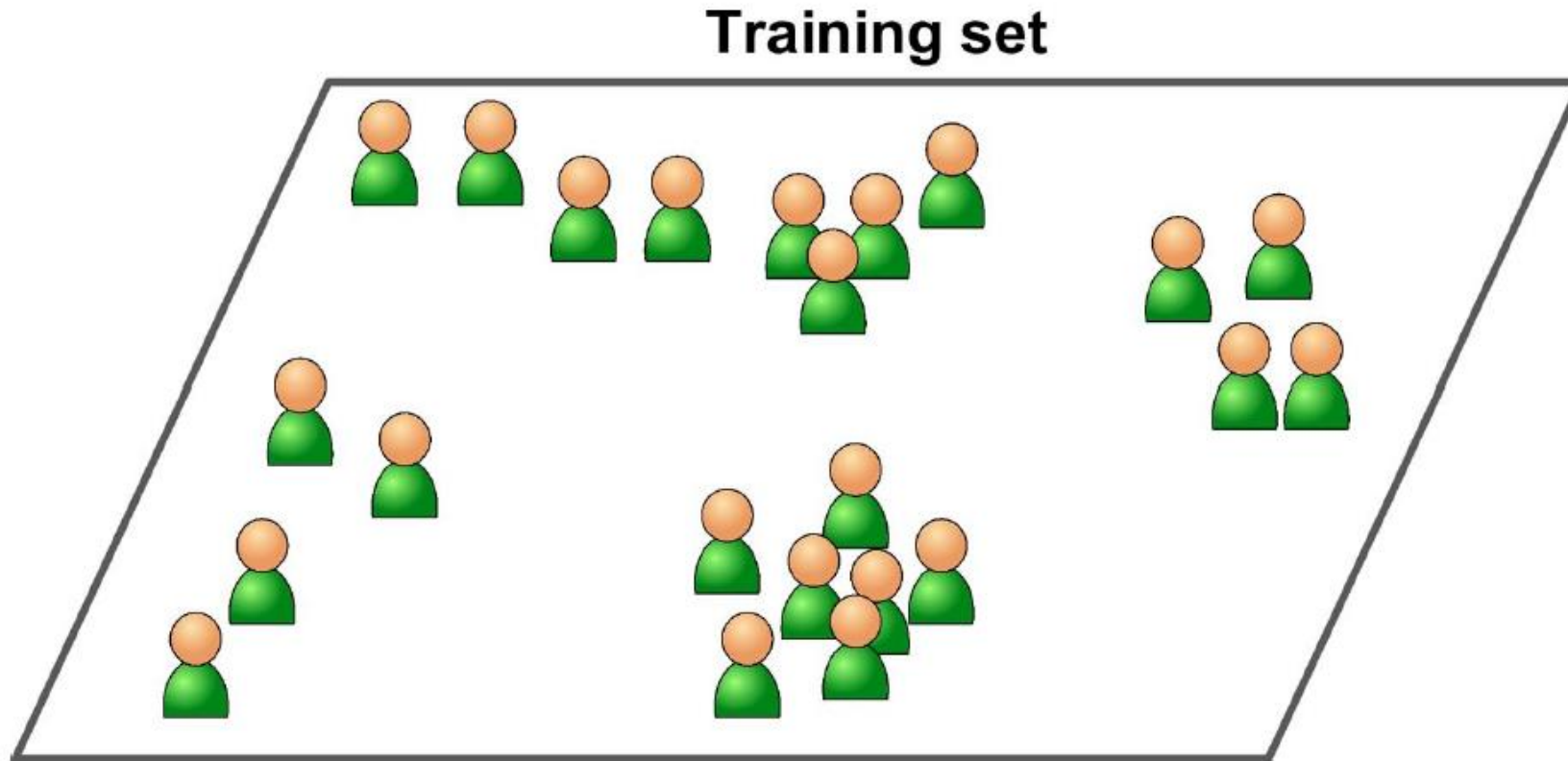


**Regression:** finds the value, e.g., car price

# 1. Supervised learning algorithms

Algorithm	Type
k-Nearest Neighbors	Classification
Linear Regression	Regression
Logistic Regression	Regression
Support Vector Machines (SVMs)	Classification
Decision Trees	Classification
Random Forests	Classification
Neural Networks	Both

## 2. Unsupervised Learning

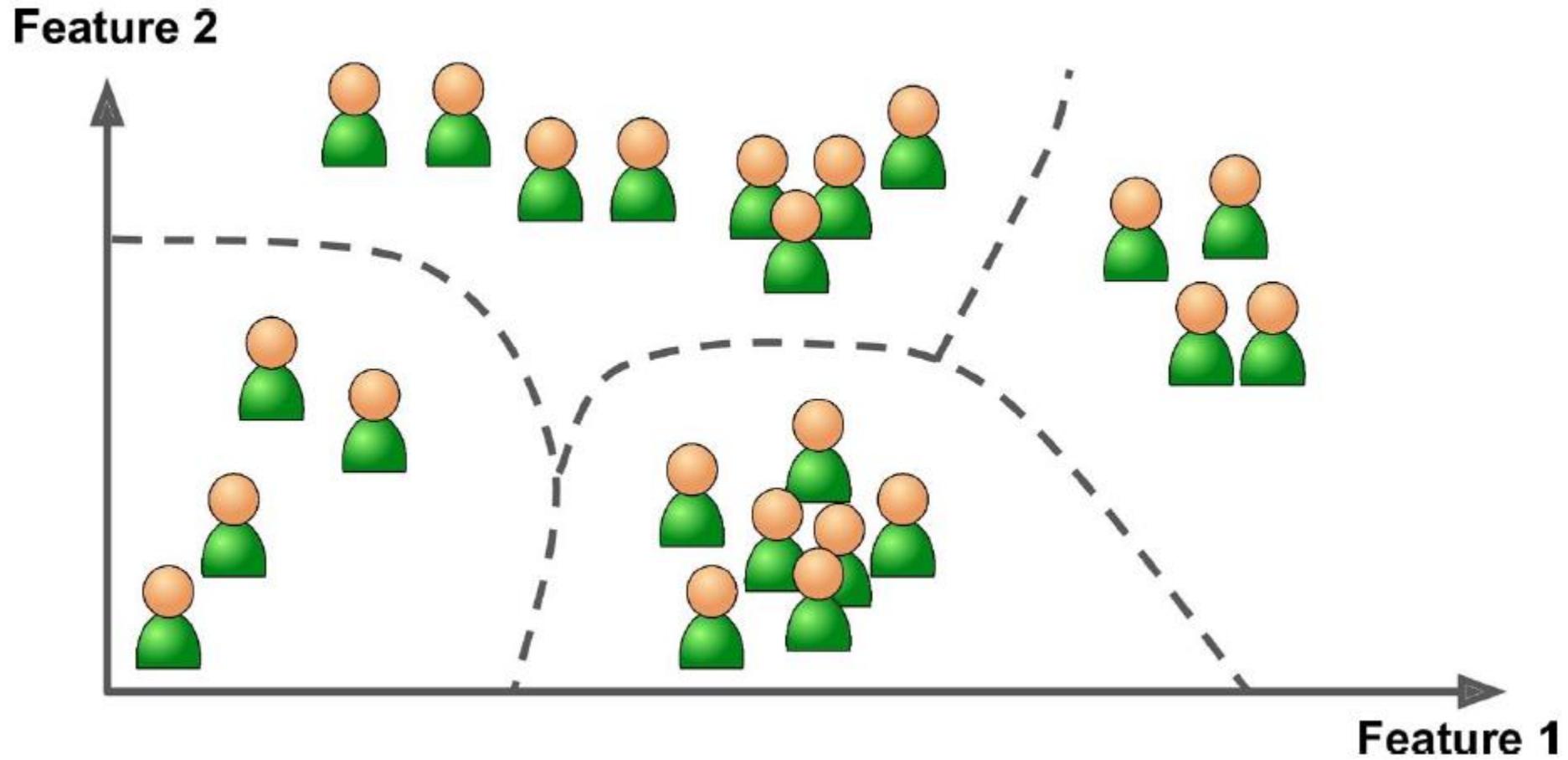


The training data is **unlabeled**.

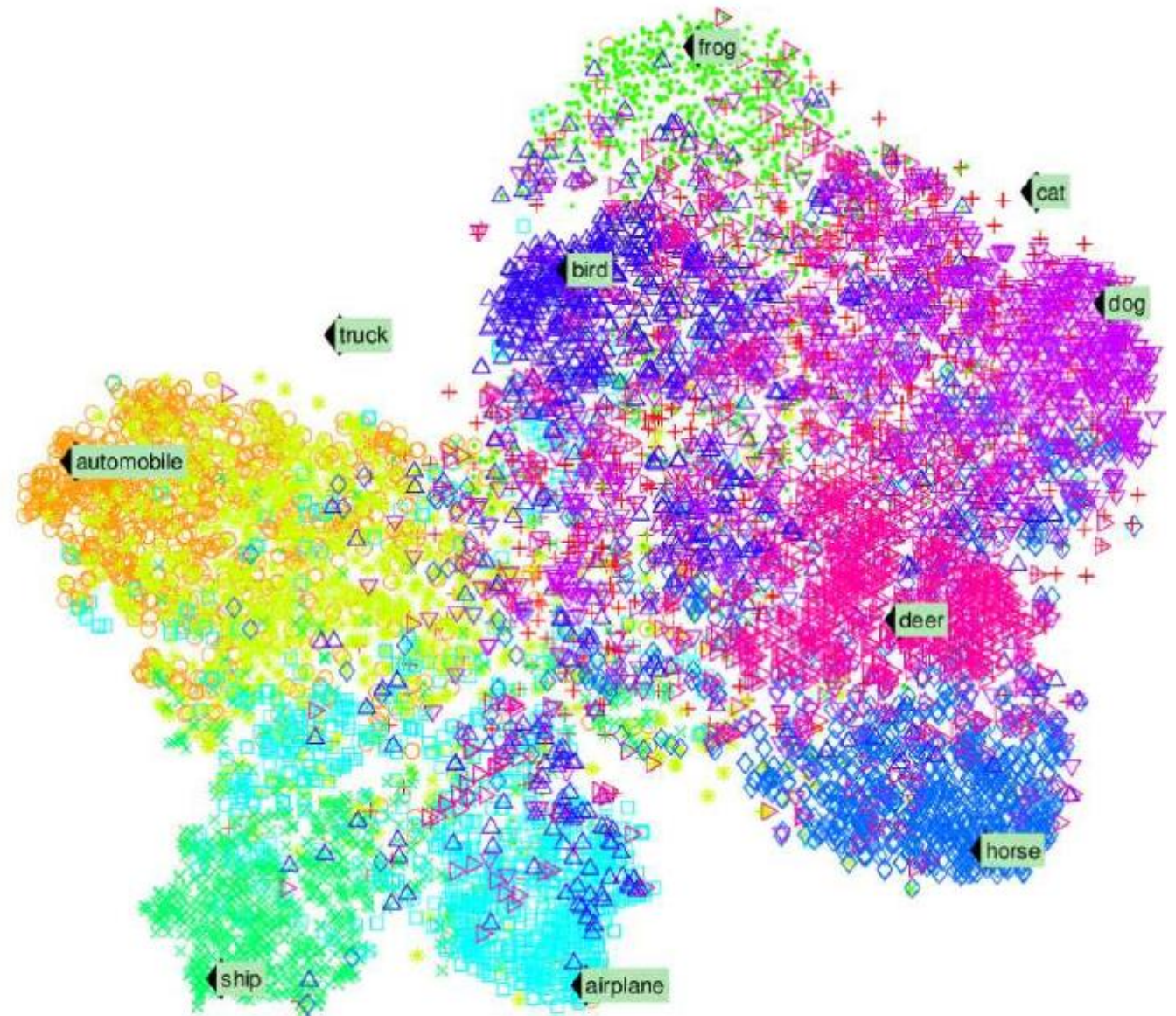
# 2. Unsupervised learning algorithms

- Clustering
  - k-Means
  - Hierarchical Cluster Analysis (HCA)
  - Expectation Maximization
- Visualization and dimensionality reduction
  - Principal Component Analysis (PCA)
  - Kernel PCA
  - Locally-Linear Embedding (LLE)
  - t-distributed Stochastic Neighbor Embedding (t-SNE)
- Association rule learning
  - Apriori
  - Eclat

# 2.a Clustering



## 2.b Visualization

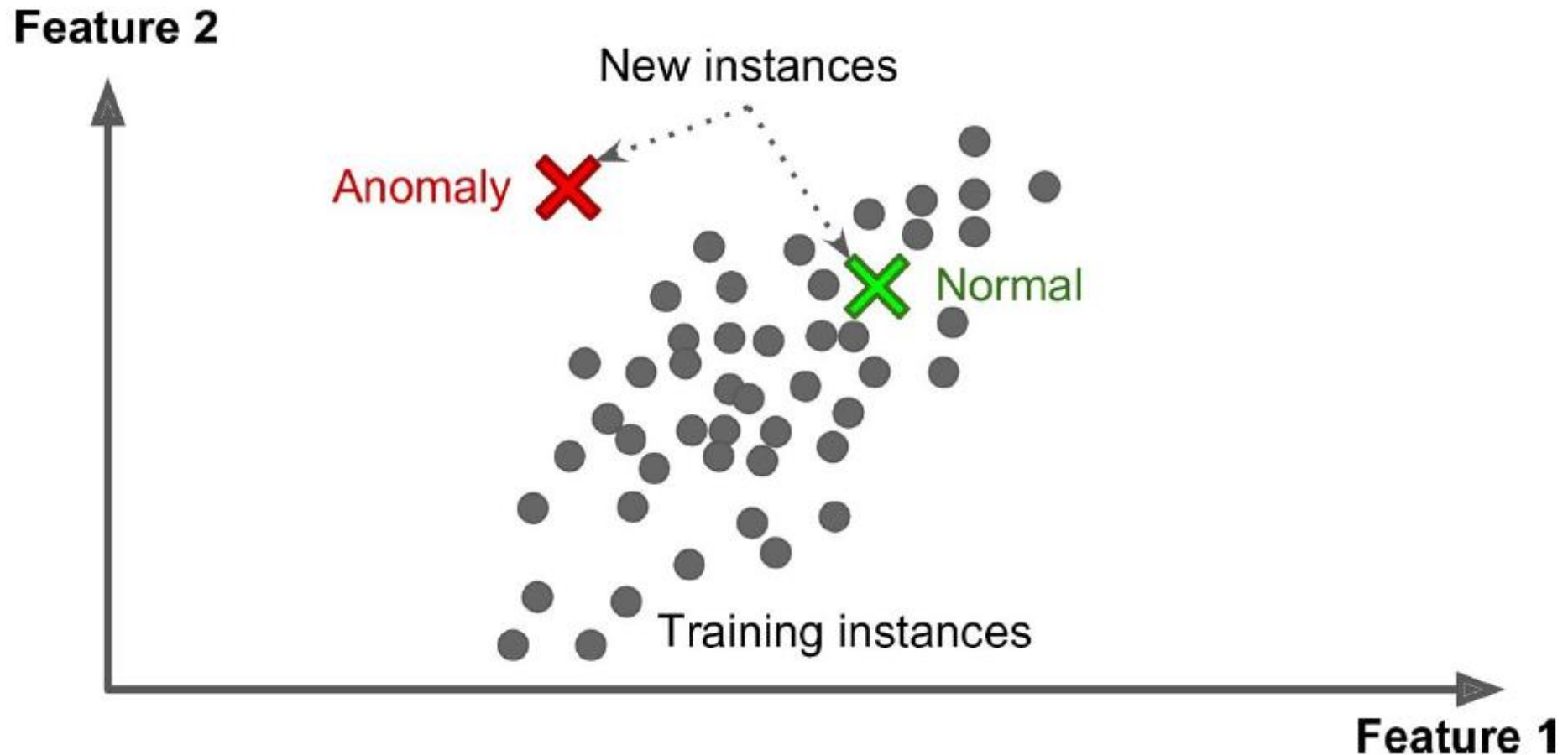


## 2.c Dimensionality Reduction

- The goal is to **simplify the data** without losing too much information.
- One way to do this is to **merge** several **correlated features** into one. For example, a car's mileage may be very correlated with its age, so the dimensionality reduction algorithm will merge them into one feature that represents the car's wear and tear.
- Also called **feature extraction**.



## 2.d Anomaly Detection





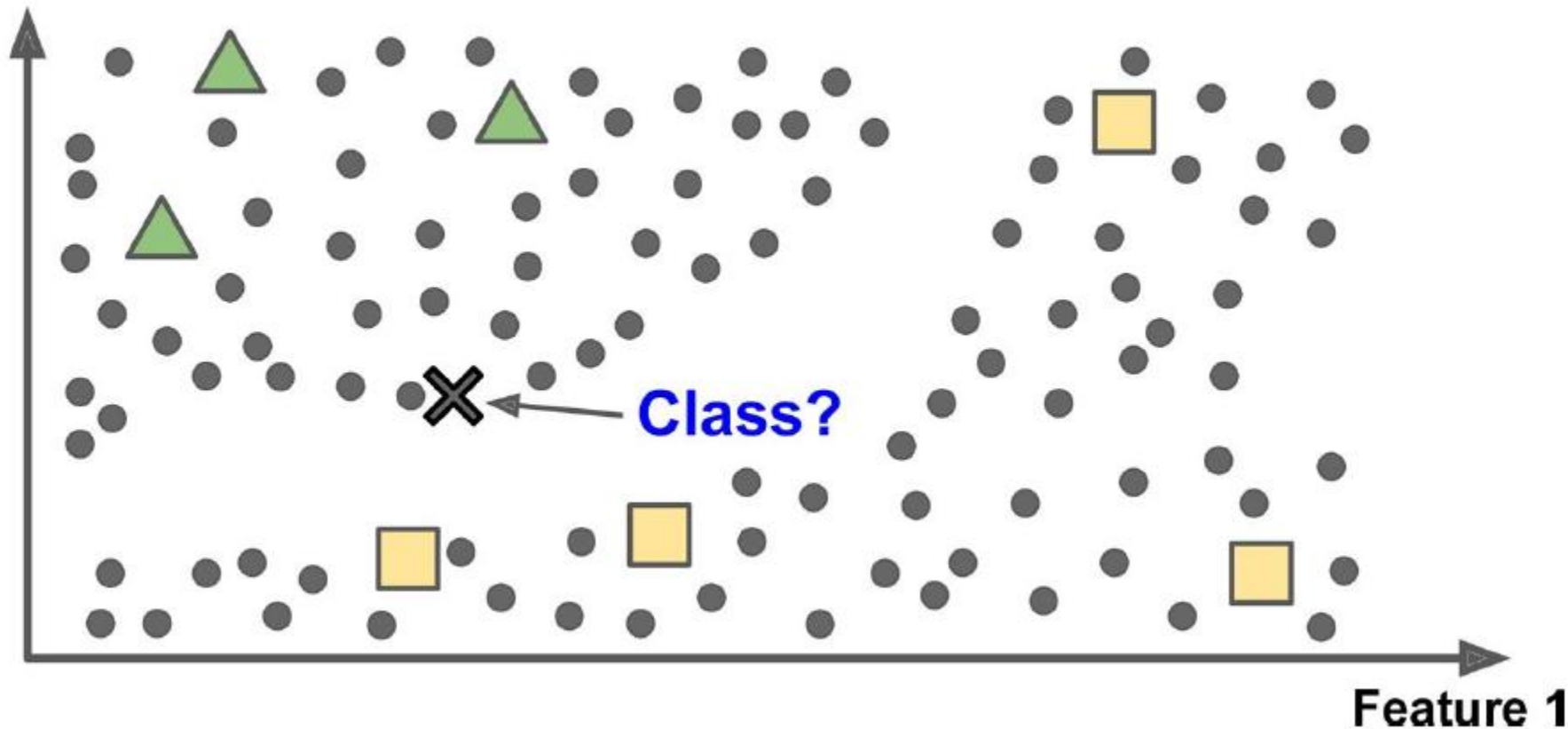
## 2.e Association Rule Learning

- The **goal is to dig into large amounts** of data and **discover interesting relations** between attributes.
- For example, suppose you own a supermarket. Running an association rule on your sales logs may reveal that people who purchase **barbecue sauce** and **potato chips** also tend to buy steak. Thus, you may want to place these items close to each other.

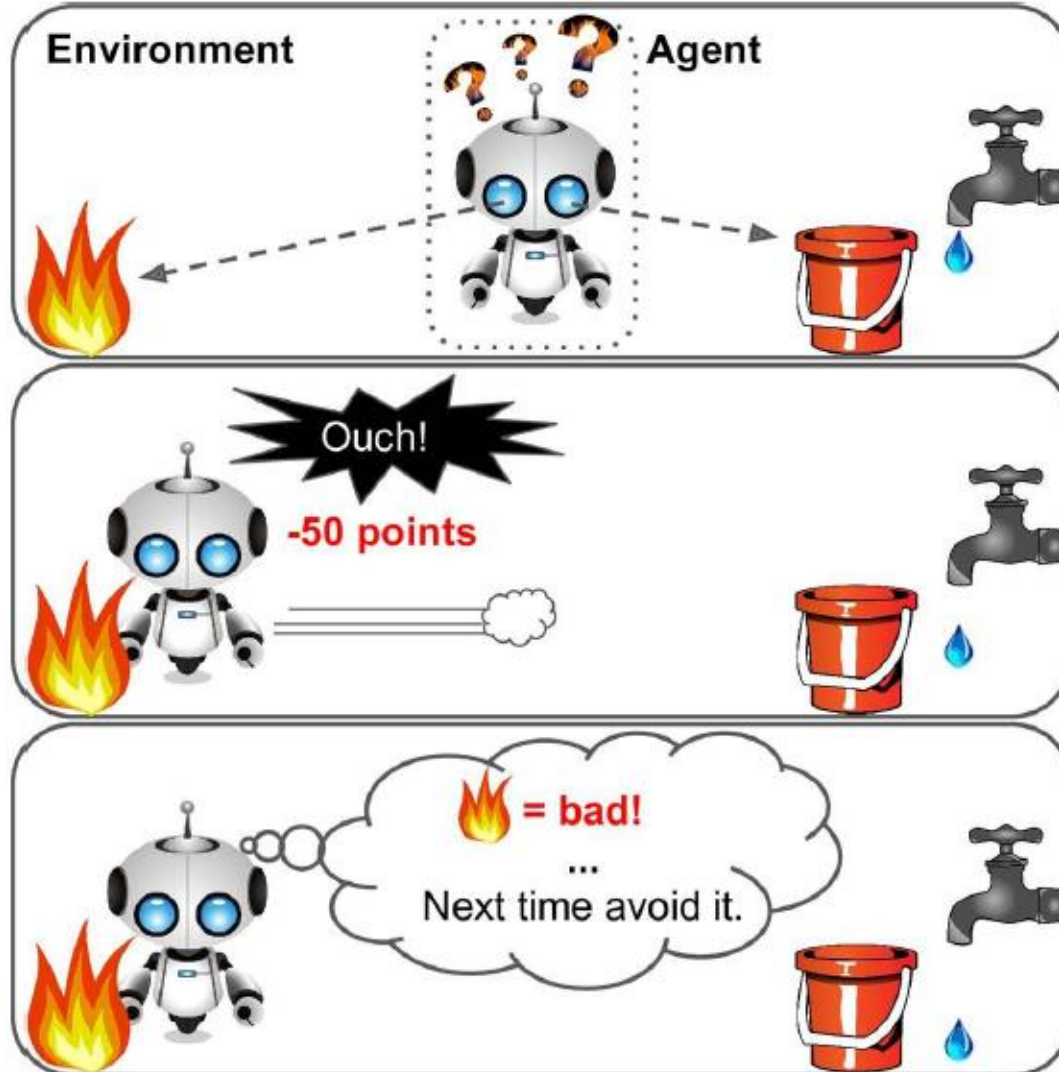
# 3. Semi-supervised Learning

**Partially labeled** training data, usually a lot of unlabeled data and a little bit of labeled data. E.g., Google Photos.

Feature 2



# 4. Reinforcement Learning



- 1 Observe
- 2 Select action using policy
- 3 Action!
- 4 Get reward or penalty
- 5 Update policy (learning step)
- 6 Iterate until an optimal policy is found

# Types of Machine Learning Systems

## ✓ Involves human supervision?

1. Supervised learning
2. Unsupervised learning
3. Semi-supervised learning
4. Reinforcement learning

## • Learns incrementally?

1. Batch learning
2. Online learning

## • Generalization approach

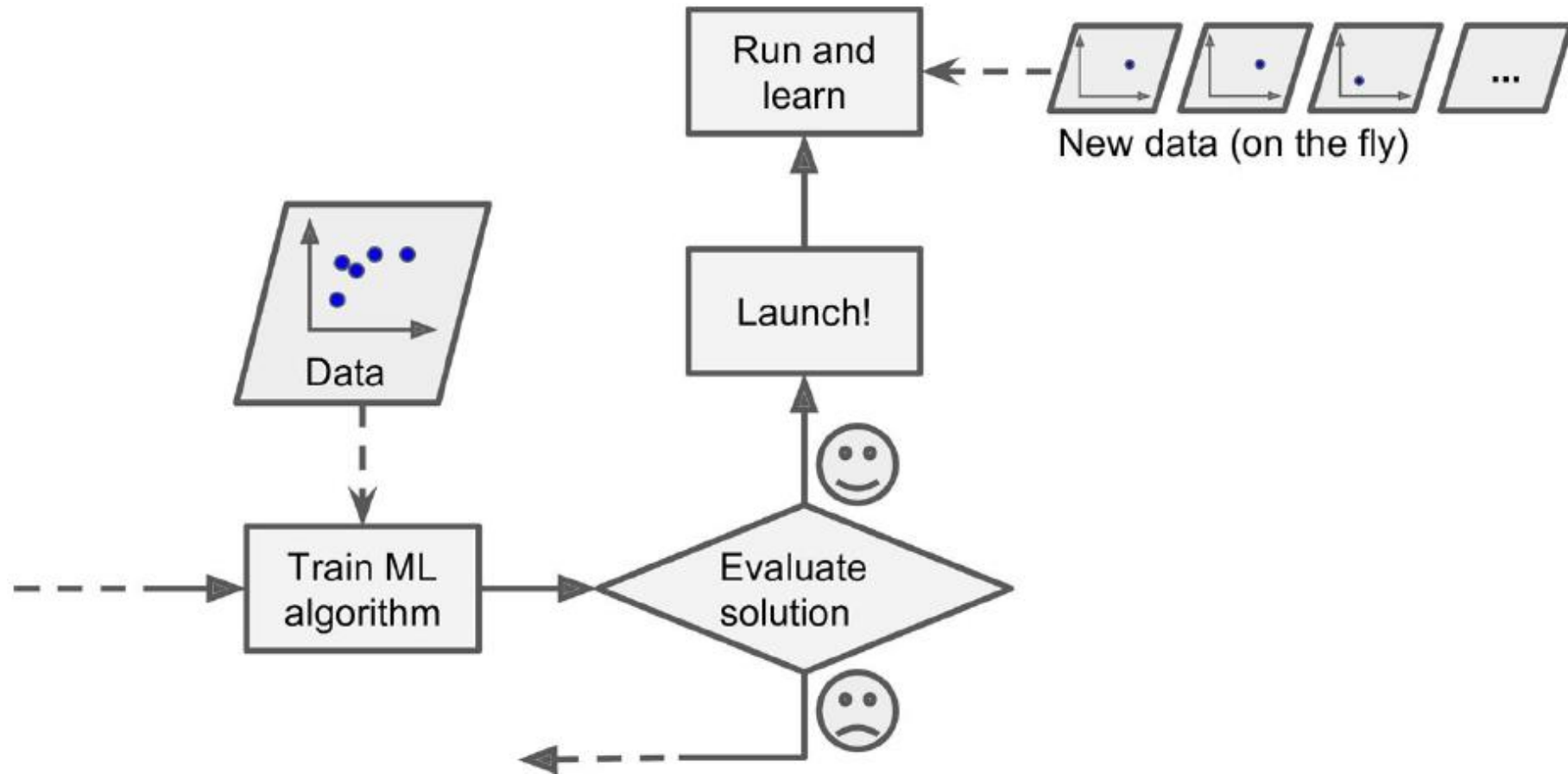
1. Instance-based learning
2. Model-based learning

# 1. Batch (offline) Learning

- Must be **trained** using **all the available data**.
- This will generally take a **lot of time** and computing resources, so it is typically done **offline**.
- First the system is **trained**, and **then** it is **launched** into production and runs without learning anymore; it just applies what it has learned.

# 2. Online Learning

Examples: Stock prices, huge data



# Types of Machine Learning Systems

## ✓ Involves human supervision?

1. Supervised learning
2. Unsupervised learning
3. Semi-supervised learning
4. Reinforcement learning

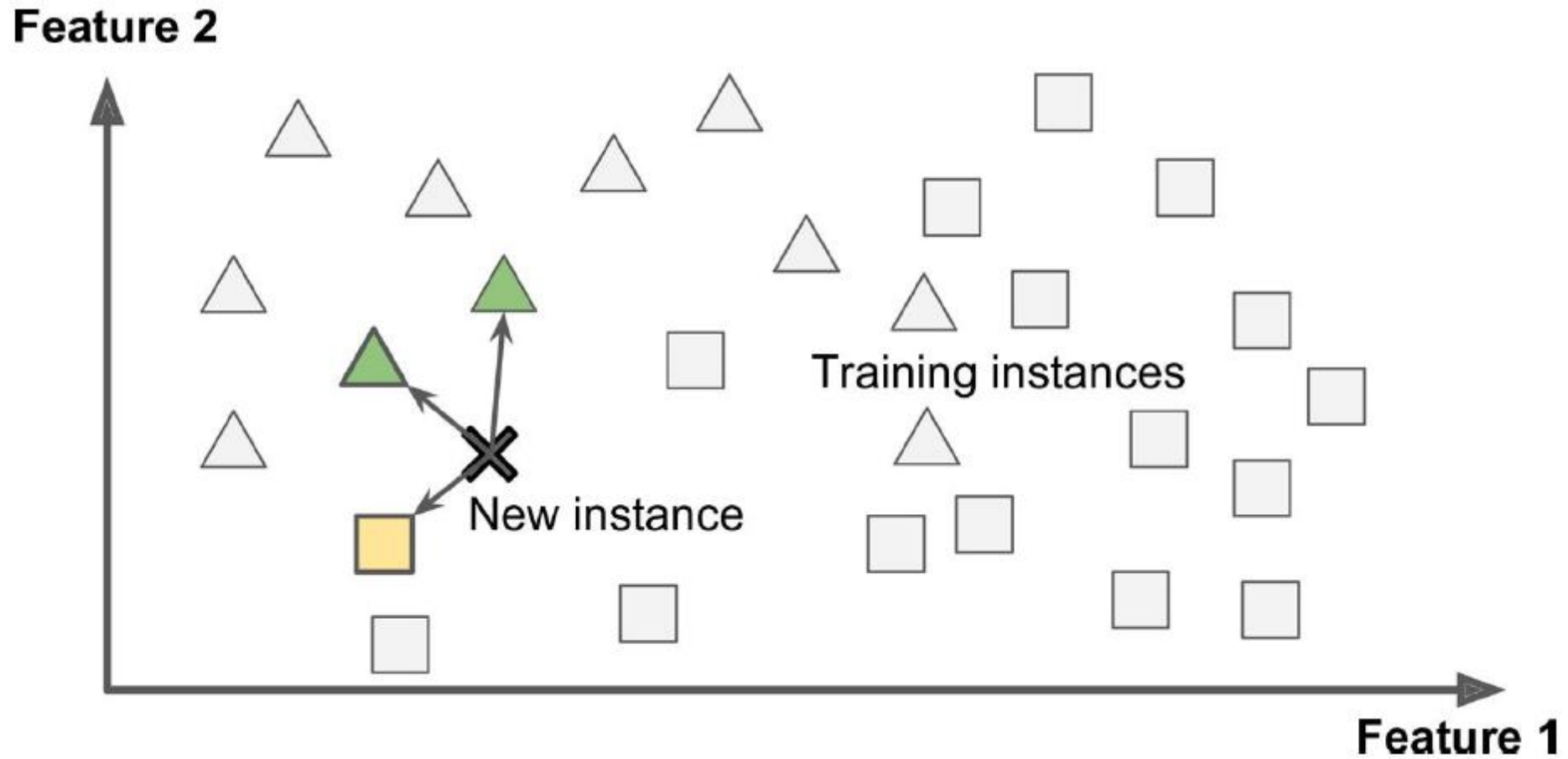
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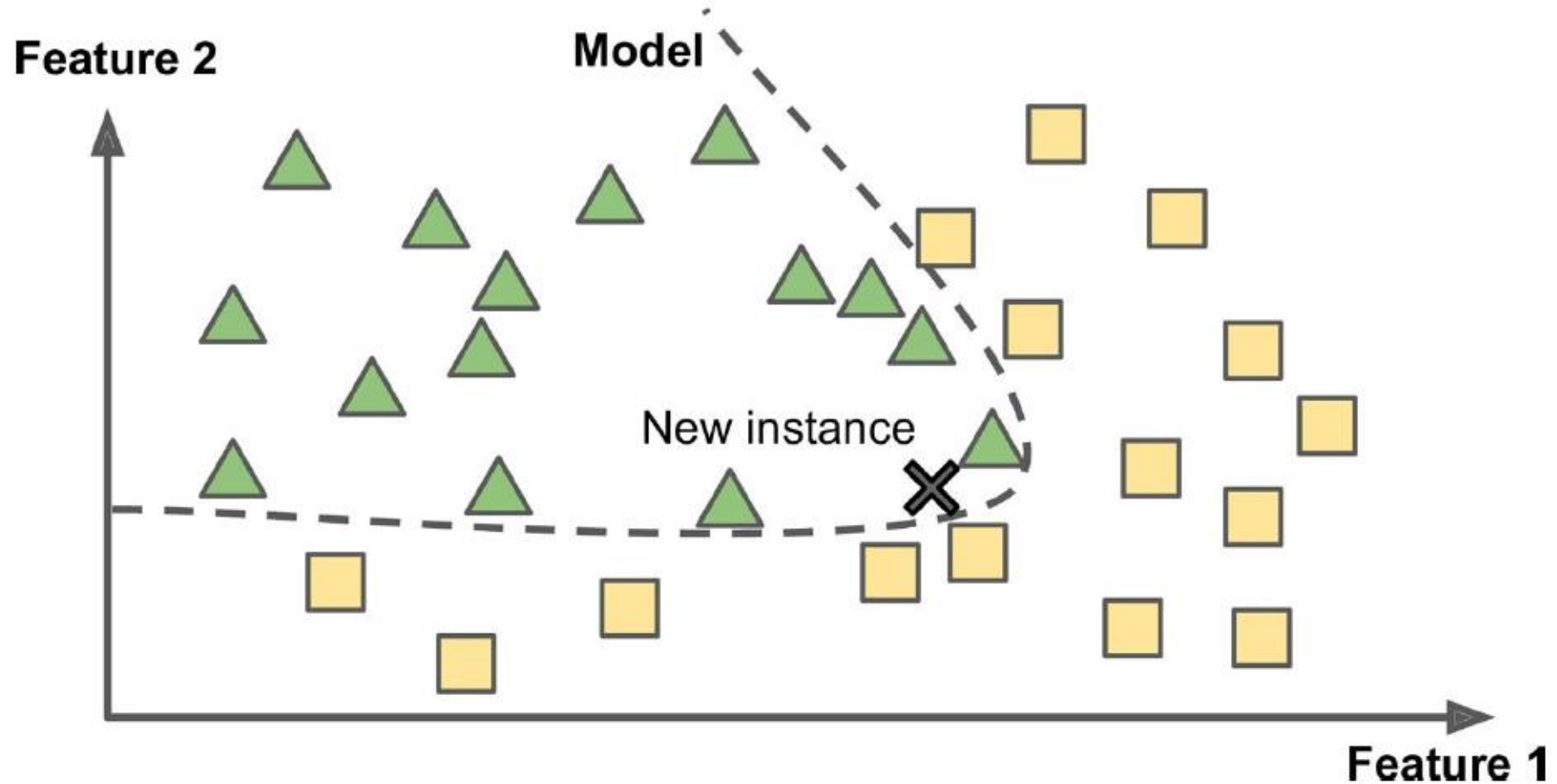
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# 1. Instance-based Learning





## 2. Model-based Learning

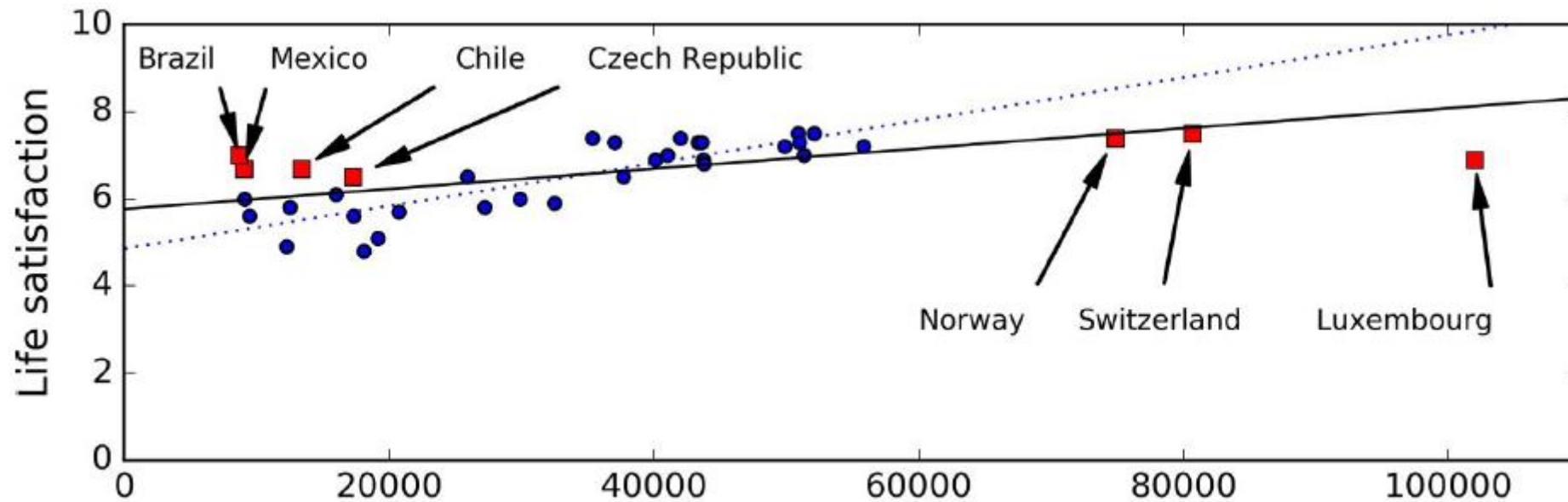


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# Main Challenges of Machine Learning (due to bad data)

1. **Insufficient** quantity of training data
2. **Non-representative** training data



# Main Challenges of Machine Learning (due to bad data)

## 3. **Poor-quality** data that contains:

- Errors
- Outliers
- Noise

## 4. **Irrelevant features**: Need **feature engineering**:

- **Feature selection**: selecting the most useful features.
- **Feature extraction**: combining existing features to produce a more useful one.
- **Creating new features** by gathering new data.



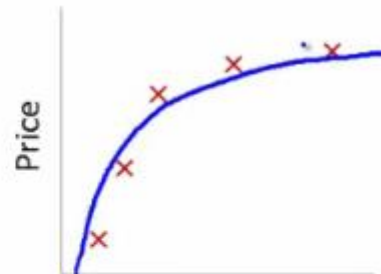
# Main Challenges of Machine Learning (due to bad algorithm)

## 2. Under-fitting the training data



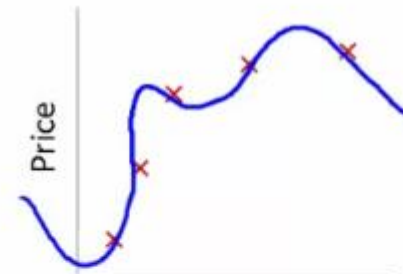
$$\theta_0 + \theta_1 x$$

High bias  
(underfit)



$$\theta_0 + \theta_1 x + \theta_2 x^2$$

"Just right"



$$\theta_0 + \theta_1 x + \theta_2 x^2 + \theta_3 x^3 + \theta_4 x^4$$

High variance  
(overfit)

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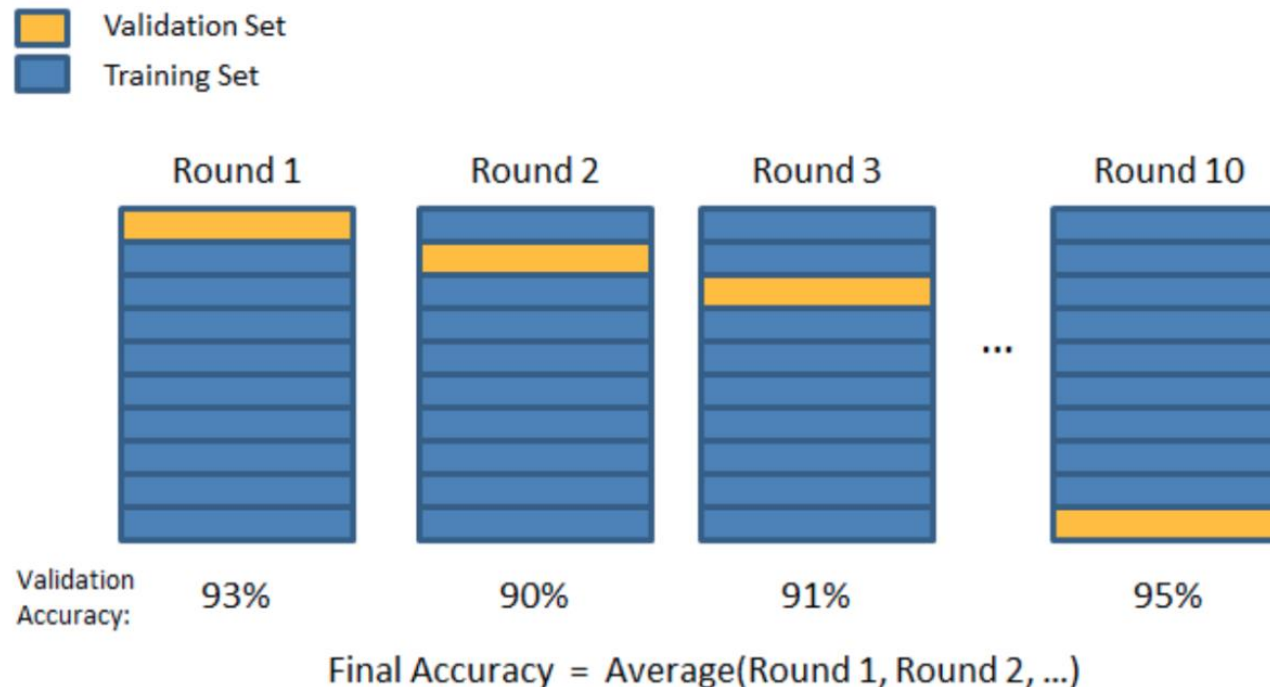
# Testing and Validating

- **Split** your data into two sets (**cross validation**):
  - The **training set** (80%)
  - The **test set** (20%)
- **Evaluate**:
  - The training error
  - The generalization error
- If the training error is low but the generalization error is high, it means that your model is overfitting the training data.
- When the ML algorithm is iterative, often we use a third set: **validation set**.



# Cross Validation

- In **k-fold cross-validation**, the original sample is randomly partitioned into **k** equal size subsamples.



# Summary

- ML is about making machines get better at some task by learning from data, instead of having to explicitly code rules.
- Types of ML systems: supervised or not, batch or online, and instance-based or model-based.
- A model-based algorithm tunes some parameters to fit the model to the training set, and then hopefully it will be able to make good predictions on new cases.
- An instance-based algorithm learns the examples by heart and uses a similarity measure to generalize to new instances.
- The system will not perform well if your training set is too small, not representative, noisy, or polluted with irrelevant features.
- Your model needs to be neither too simple (under-fit) nor too complex (over-fit).

# Exercises

- How would you define Machine Learning?
- What is a labeled training set?
- Can you name four common unsupervised tasks?
- What type of Machine Learning algorithm would you use to allow a robot to walk in various unknown terrains?
- What type of algorithm would you use to segment your customers into multiple groups?
- What is an online learning system?
- What is the difference between a model parameter and a learning algorithm's hyperparameter?
- If your model performs great on the training data but generalizes poorly to new instances, what is happening? Can you name three possible solutions?
- What is the purpose of a validation set?